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About This Content

Deadly Music of Death (OST) - Volumes 1 and 2

Over forty tracks, comprising two hours of puzzling monster-smiting goodness!

These classic tracks were primarily composed by Erik Hermansen and originally featured in "DROD: King Dugan's Dungeon"

(Architects' Edition) and "DROD: Journey to Rooted Hold" and now featured here in "DROD: Gunthro and the Epic Blunder".

Full track listing:

Deadly Music of Death - Volume 1

Part 1: Journey to Rooted Hold

After Paraguay (2:08)
Ancient Machine (4:39)
Bonus: this is a new,
extended version of the
original game song!
Brood (4:22)
In My Skin (3:12)
Far Enough (3:27)
Uncovered (4:01)
Last Gameshow (2:19)
I've Been Here (4:02)
The Steady Smite (3:43)

Part 2: Architects' Edition

Whistler (3:13)
The Spaces (4:56)
Delusions (5:20)
Nightwalk (4:57)
The Way Down (4:47)
Fortune (3:43)
Glad You Came (4:55)
Waiting (3:13)
The End of the Game (2:00)

Deadly Music of Death - Volume 2

Part 1: Journey to Rooted Hold

Title Erik Mix (Architect's Oath) (1:04)
Without Fear (1:55)
Carve it Deep (1:36)
Sneaking around the Docks (2:08)
Delver (0:57)
Larger View (1:35)
Leave Everything (1:04)
My Small Box (1:17)
Smaller Plans (0:56)
Devious (2:49)
So Far Below (1:40)
The Reward (1:50)
Construction (3:16)
Ancient Machine I (2:25)
Busride (0:49)

Part 2: Architects' Edition

Gustomatic (0:47)
Settle Down (1:37)
We See You Now (8:15)
Simple (4:28)

The Givers (5:25)
Underway (1:29)
Next Things Next (0:25)

Bonus

Morning Beauty (2:12)

A lot of effort has gone into the music from DROD. Over the years players have come to be fans of the music as well as the game. I won't try to describe the music or convince you that it's good. For that, I recommend you simply try out the DROD games where you can hear songs from the collection to form your own opinion.

Title: DROD: Deadly Music of Death OST

Genre: Adventure, Indie, Strategy

Developer:

Caravel Games

Release Date: 1 Jul, 2005

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English

DROD: Journey to Rooted Hold

1. After Paraguay (2:08)
2. Ancient Machine (4:39)
3. Brood (4:22)
4. In My Skin (3:12)
5. Far Enough (3:27)
6. Uncovered (4:01)
7. Last Gameshow (2:19)
8. I've Been Here (4:02)
9. The Steady Smite (3:43)

DROD: Architects' Edition

10. Whistler (3:13)
11. The Spaces (4:56)
12. Delusions (5:20)
13. Nightwalk (4:57)
14. The Way Down (4:47)
15. Fortune (3:43)
16. Glad You Came (4:55)
17. Waiting (3:12)
18. The End of the Game (2:00)

These are some of the songs I wrote from 1997 to 2005 that went into the DROD games. I've listened to them so many times it's impossible for me to tell if they're any good. I mean, of course I like them because they were custom-made to satisfy my own musical cravings. But do other people like them? Well, at least 13 people do. (We took an internet poll to decide if it was worth making the CD, and that was the tally of people who said they'd buy it.) Titled the CD "volume 1" is optimistic, but I figure if there ever is a "volume 2" then I can't retroactively reprint all the jewel case covers to say "volume 1". So this way, I am only in danger of looking slightly silly if we never put out another music CD.

Enjoy the tunes! I was going to tell you what they are all about, but then you would have a harder time using them to bring up images of Beethro tromping around in the Great Beneath!

-Erik



All songs composed and produced by Erik Hermansen.
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